

<b><i>Grammar &amp; writing</i></b>	<b><i>Connection to the UN</i></b>	<b><i>Preambulatory part reflects thorough research/understanding</i></b>	<b><i>Operative part thoroughly explained</i></b>	<b><i>Innovative thinking &amp; problem solving</i></b>
<p><b>5:</b> No mistakes; very well written.</p> <p>Excellent use of preambulatory and operative clauses and format is precise.</p>	<p><b>5:</b> The UN could/would truly address this issue.</p>	<p><b>5:</b> Evidence of great understanding and explanation of the problem/issue.</p> <p>Includes thorough definitions, facts, statistics, past UN efforts and how it might be solved based on statistics and facts.</p>	<p><b>5:</b> Resolution explains who is involved (UN agency), what needs to be done and how.</p> <p>Time and money constraints detailed.</p> <p>Plan refers to problem/issue.</p>	<p><b>5:</b> Creative and innovative thinking evident in plan of action.</p> <p>Solution is reasonably possible.</p>
<p><b>3:</b> A few mistakes; needs more polishing.</p> <p>Some preambulatory and operative clauses misused and format is not precise.</p>	<p><b>3:</b> The UN might address this issue it were more focused, less region specific or better tied to a UN purpose.</p>	<p><b>3:</b> Uses a combination of facts, statistics and generalities to explain the problem and how it might be solved.</p>	<p><b>3:</b> Resolution includes some but not all of these parts: UN agency involved, what to be done, money, time constraints.</p> <p>Plan echoes problem/issue.</p>	<p><b>3:</b> Plan of action is effective but typical.</p> <p>Solution is somewhat possible.</p>
<p><b>1:</b> So many mistakes that it's distracting. Preambulatory and operative clauses need to connect better to the sentences and the format needs correction.</p>	<p><b>1:</b> Not an issue the UN would address.</p>	<p><b>1:</b> Very little evidence of understanding and/or research on the issue.</p>	<p><b>1:</b> Plan is vague and expresses more hope than concrete ideas.</p>	<p><b>1:</b> Nothing creative or innovative in the plan.</p>

Scale: 5 = best    3= fair    1=poor